

JOINT OPERATIONS

TYPHOON RISING

WHEN ATTACHED TO A VEHICLE: CTRL + POSITION # TO CHANGE SEAT
 WHEN USING NVG: CTRL +/- CHANGES NVG GAMMA
 TO DIE AND RESPAWN: CTRL + R (MULTIPLAYER GAMES ONLY)

EXIT Esc	HELP F1	1ST PERSON NO GUN F2	1ST PERSON WITH GUN F3	3RD PERSON VIEW F4	STATS F5	HUD DETAIL LEVEL F6	CYCLE WAYPOINTS F7	F8	VOICE EMOTES F9	RADIO MESSAGES F10	SCREEN SHOT F11	MAP LEGEND F12	Print Scrn	AUTO RUN TOGGLE Same as Tab	PAUSE GAME Pause					
CONSOLE `	KNIFE 1	SIDEARM 2	PRIMARY 3	FLASH BANG GRENADE 4	FRAG GRENADE 5	SMOKE GRENADE 6	ACCESSORY 7	RADIO DETONATOR 8	MEDIC 9	0	MAP ZOOM OUT -	MAP ZOOM IN =		JUMP Insert	LEAN/ROLL LEFT Home	LEAN/ROLL RIGHT Page Up	Num Lock	/	*	-
PLAYER LIST Tab	LEAN/ROLL LEFT Q	FORWARD W	LEAN/ROLL RIGHT E	RELOAD /CTRL-RE-SPAWN R	TALK (ALL PLAYERS) T	TEAM TALK Y	INTER-VEHICLE CHAT U	INFO I	AIMPOINT BRIGHTNESS O	LOOK UP P	SCOPE MAGNIFY UP ↑	SCOPE MAGNIFY DOWN ↓	MPG HOST SCREEN \	STAND Delete	CROUCH End	PRONE Page Down	LEAN/ROLL LEFT 7	FORWARD 8	LEAN/ROLL RIGHT 9	
Caps Lock	STRAFE LEFT A	BACK S	STRAFE RIGHT D	HOT SWAP F	GOALS G	H	RECENT MESSAGES J	FRIENDLY TAGS ON/OFF K	TURN LEFT L	TURN RIGHT ;	SCOPE ZERO /	FIRE WEAPON Enter					STRAFE LEFT 4	5	STRAFE RIGHT 6	+
USE ITEM/ATTACH/ARMORY (MODIFY SCOPE ZERO) Ctrl	PRONE Z	CROUCH X	STAND C	COMMANDER'S MAP V	BINOCULARS B	NIGHT VISION N	MAP M		LOOK DOWN .	SCOPE TOGGLE /	USE ITEM/ATTACH/ARMORY (MODIFY SCOPE ZERO) Shift		FORWARD ↑			CROUCH 1	BACK 2	PRONE 3	FIRE WEAPON Enter	
Ctrl	⌨	Alt	JUMP Space						Alt	⌨	⌨	Ctrl		STRAFE LEFT ←	BACK ↓	STRAFE RIGHT →	JUMP 0	STAND Del		

WEAPONS/ITEMS

HUD

VIEWS

MOVEMENT CONTROLS

COMMUNICATIONS

GAME CONTROLS